

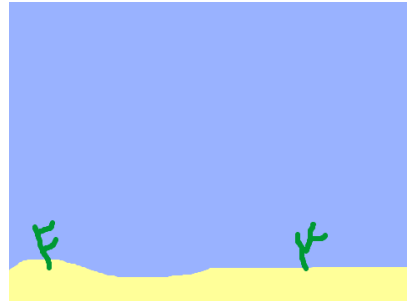


SHARK ATTACK!

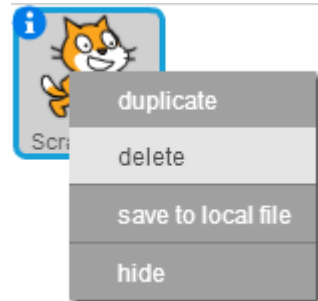
① Open *Scratch*:  → scratch.mit.edu → 

Google Chrome

② Paint an underwater picture as the backdrop:

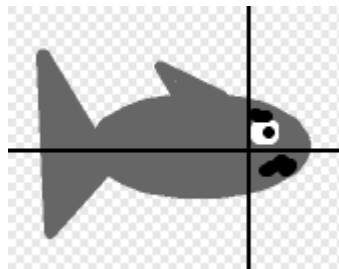


③ Right-click on the cat to delete it.

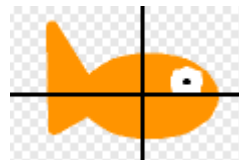


④ Paint a shark and a small fish:

New sprite: 



shark



fish



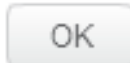
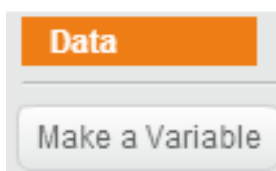
Set Costume Center

Set their costume centres.



Click this button at the top of the screen to shrink them if needed.

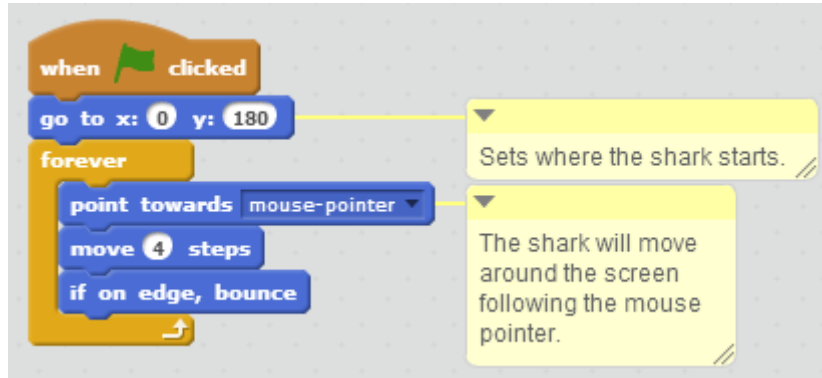
⑤ Make a variable to count the number of fish eaten:



- ⑥ Click on the scripts tab and then copy these commands:

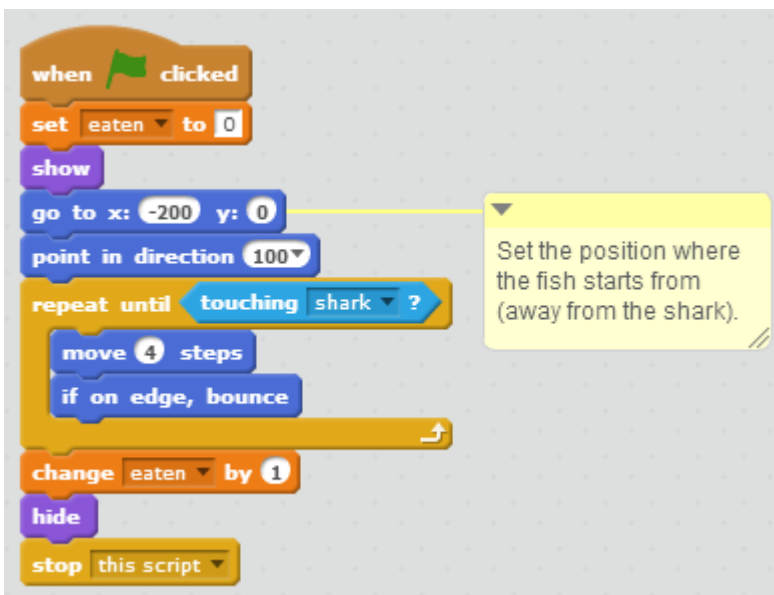
→ Click on the shark first!

'Shark' Sprite



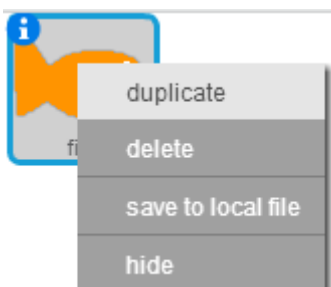
→ Click on the fish first!

'Fish' Sprite



Test your game regularly to check it works and so you can debug any mistakes!

- ⑦ Right-click on the fish to duplicate it so the shark has a few to eat.



- ⑧ Edit and improve your game:
Can you make the game easier or harder to play? (e.g. make fish smaller, make fish swim faster, change the scoring system etc.)

Can you paint more interesting fish or a better backdrop?

Can you add any sound effects?